

CHAPTER I

INTRODUCTION

The researcher present discussion on background of the study, statement of the problem, objective the study, assumption, significance of the study, scope and limitation and definition of key term.

A. Background of the study

In Indonesia, English is the first foreign language to be taught, and this involves four basic skills, (i.e. listening, speaking, reading, and writing). Those skills are inspiring and supporting each other. Therefore each skill should be taught in balance. Because English is a foreign language in Indonesia, most of the residences cannot communicate in English well. However, English plays an important role in this era that needs new generations that can communicate in English well. Rohmah (2008:1) states that the globalization of English is being debate about the role of English as a language for international communication and how people from other linguistic communities might participate in the world of English. This debate also high lights the increasing interest in learning English for both individuals and whole nations. One of the technique that can be used to teach speaking is Role-Play.

The Role-Play method is a way of mastering learning materials through developing students imagination and appreciation is done by

students by acting as living figures or inanimate objects. This games is generally carried out by more than one person it depends on what is played.

Role play exercises give students the opportunity to assume the role of a person or act out a given situation. These roles can be performed by individual students, in pairs, or in groups which can play out a more complex scenario. Role plays engage students in real-life situations or scenarios that can be stressful, unfamiliar, complex, or controversial which requires them to examine personal feelings toward others and their circumstances (Bonwell & Eison, 1991, p.47). Role playing exercises encourage students to think more critically about complex and controversial subjects and to see situations from a different perspective. So, it can help both introvert and extovert students. For the extovert students, it can encourage the students to speak English with others because the introvert students sometimes are little shy and afraid of taking risk in communication.

Based on this reason,the researcher decides to carry out the research entitled “The Implementation Role-Play in **Teaching speaking Narrative Text** to The Ninth Grade Students at SMP Sepuluh Nopember Sidoarjo”

A. Statement of the problem

From the background research, the researcher has a statement of the problem. “How is the implementation **Role-Play In Teaching speaking narrative text** to The Ninth Grade Students at SMP SEPULUH NOPEMBER Sidoarjo?”

B. Objective of the study

The objective of the research is based on the statement of the research question. The objective of the research is to describe Role-Play in **Teaching speaking Narrative Text** to The Ninth Grade Students at SMP SEPULUH NOPEMBER Sidoarjo.

C. Significance of the study

The results of this research are expected to give practical contributions to teacher, students, and other researchers.

1. For the teacher:

The result will help the teacher to know the motivate method on teaching Speaking.

2. For the student:

The result of this research will help the students to be an active student, increase the learning motivation.

3. For the further researcher

The result of this research can be used as useful reference to do other research with the same topic.

D. Scope and limitation

This research is only to observe in teaching learning activities in speaking class based on Role-play for Junior High School student. The researcher will conducts this research to ninth grade to assess the student's speaking ability by Role-Play.

E. Assumption

This research is under the assumption that the teacher uses Role-Play in teaching Narrative text in the classroom.

F. Definition of Key Terms

To avoid ambiguity, misunderstanding, and misinterpretation about time term, the definition of key terms are given as follows:

- Role-play

Role-Play is the process that can play their own part or someone else's in a safe environment where they can act, experiment, learn and teach with no risks of irreversible consequences (Ladousse, 1987).

- Speaking Skill

Speaking skill is a complex skill that happens in real time and spontaneously and it is a way to communicate with others (Bailey, 2005:55)

- Narrative Text

Narrative is a piece of text which tell a story and, in doing so, entertains in informs the reader or listener (Anderson,2003:8).