

## REFERENCES

- Anggreyni, D. (2014). *Improving Students' Speaking Skill Through Guessing Game Technique at Grade X Selatan Tapanuli Selatan. Jurnal Bahasa, Sastra dan Seni.*
- Anderson, M., & Anderson, K. (1998). *Text Type in English III*. Sydney : MacMillan.
- Brown, D. H. (1994). *Teaching by Principles: An Interactive Approach to Language Pedagogy*. New Jersey: Prentice Hall.
- Brown, G., & Yule, G. (1983). *Teaching the Spoken Language*. Cambridge: Cambridge University Press.
- Brown, H. D. (2001). *Teaching by Principles : An Interactive Approach to Language Pedagogy ( 2nd ed .). Tesol Quarterly (Vol. 35).*
- Brewster, J., & Ellis, G. (2002). *The Primary English Teacher's Guidance. New Edition*. London: Pinguin English.
- Bygate, M. (2000). *Speaking*. New York: Oxford University Press. Language. USA: Longman Inc.
- Cresswell, J. W. (2012). *Educational Research: Planning, Conducting, and Evaluating Quantitative and Qualitative Research . (4th Ed.)*. Newy York: Pearson Education, Inc.
- Dewey, J. ( 2004). *Experience and education*. Bandung.
- Fauzi, E. M., Sulistyaningsih, & Prasetyo, Y. (2018). *Teaching Speaking on "English Introduction" Using Pair Up and Practice Dialogues*. Repository STKIP PGRI Sidoarjo.
- Fitriana, D. (2012). *Improving the Speaking Skills through Guessing Games of the Seventh Grade Students of Smp Muhammadiyah 1 Seyegan Yogyakarta in The Academic Year of 2012/2013*. Yogyakarta: Yogyakarta State University.
- Friedman, S. L. (2010). *Writing the Critical Essay: Euthanasia*. Farmington Hills: Greenhaven Press.
- Hadfield, J. (2001). *Elementary Grammar Games*. New York: Longman.
- Harmer, J. ( 2001). *The Practice of English Language Teaching*. Malaysia: Longman.
- Klimova, B. F. ( 2015). Games in the Teaching of English. *Procedia - Social and Behavioral Sciences, 191*, 1157–1160.

- Klippel, F. (1984). *Keep Talking. Communicative Fluency Activities for Language Teaching*. Cambridge : Cambridge University Press.
- Lee, I. (2005). *Error correction in the L2 writing classroom: What do students think?*. Canada: TESOL Canada Journal, 22, 1-16. .
- Maqfirah, Y., Fitriani, D. S., & Chairina. (2018). *The Use of Guessing Games to Teach Speaking Skill. Research in English and Education (READ)*, 3(1), 91-99 .
- Moleong, J. (2010). *Metodologi Penelitian Kualitatif*. Bandung: PT Remaja Rosdakarya.
- Moleong, L. (2007). *Metodology Penelitian Kualitatif*. Bandung: PT. Remaja Rosdakarya.
- Ningati, I. I. (2017). *Improving Students' Writing Skill through Mime Game in Descriptive Text for the Seventh Grade Students of Smp Negeri 1 Ngemplak in the Academic Year of 2016/2017 (A Classroom Action Research )*. Surakarta: The State Islamic Institute of Surakarta .
- Nunan, D. (2002). *Language Teaching Methodology*. Prentice Hall International English Language Teaching.
- Pardiyono. (2007). *Pasti Bisa Teaching Genre-Based Writing*. . Yogyakarta: C.V. Andi Offset.
- Pratiwi, W. D. (2013). *Students' Perception towards Teacher's Written Feedback among 11th Grade Students at SMA N 1 Wedi Klaten*. Yogyakarta: State University of Yogyakarta.
- Torky, S. (2006). *The Effectiveness of a Task- Based Instruction program in Developing the English Language Speaking Skills of Secondary Stage Students A thesis Supervised by. Ain Shams University Women's College Curricula and Methods of Teaching Departement*.
- Widdowson, G. H. (1994). *teaching language as communication* . Oxford: Oxford University Press.
- Rabbani, N., Vianty, M., & Zuraida. (2016). Using Games to Enhance Speaking Performance of the Seventh Grade Students of SMP Negeri 43 Palembang. *Proceedings of the 2nd SULE – IC 2016, FKIP, Unsri, Palembang*, 807-821.
- Rini, H. S. (2012). *USING "Most Names" to Improve Students' Speaking Skill in Descriptive Text (The Action Research was Done to the Eight/A Grade Students of SMPN 1 Geger Madiun in the Academic Year 2012/2013)* . Madiun .

Sugiarto, A. T. (2013). *Pronunciation Errors Made by the Fourth Semester Students*. Semarang: Dian Nuswantoro University.

Sulistyaningsih. (2016). Games for the Speaking Class. *Jurnal Edukasi*, 50-58.

Syahara, F. R. (2010). *Imroving Students' Speaking Skill by Using Guessing Game to the Fifth Grade of SDN 04 Kemiri Karanganyar*. Karanganyar: Sebelas Maret University.

